

# EE1.e13 (EEE1023): Electronics III

Acoustics lecture 21

**Revision notes**

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# Overview of Acoustics



- Lecture 12: Principles of sound
- Lecture 13: Human hearing, loudness & pitch
- Lecture 14: Measurement of sound & noise
- Lecture 15: Sound wave behaviour
- Lecture 16: Standing waves & room modes
- Lecture 17: Resonators and waveguides
- Lecture 18: Room acoustics
- Lecture 19: Musical acoustics
- Lecture 20: Sound localisation
- *Lecture 21: Revision notes*
- *Lecture 22: Glossary*

## Lecture 12: Principles of sound

The 1-D wave equation for transverse vibration on a string:

$$\rho_L \frac{\partial^2 y}{\partial t^2} = T \frac{\partial^2 y}{\partial x^2} \quad \Rightarrow \quad \boxed{\frac{\partial^2 y}{\partial t^2} - v^2 \frac{\partial^2 y}{\partial x^2} = 0}$$

where waves travel along the string with speed  $v = \sqrt{T/\rho_L}$

The 1-D plane wave equation for sound in a medium:

$$\frac{\partial^2 p}{\partial t^2} = c^2 \frac{\partial^2 p}{\partial x^2} \quad \Rightarrow \quad \boxed{\frac{\partial^2 p}{\partial t^2} - c^2 \frac{\partial^2 p}{\partial x^2} = 0}$$

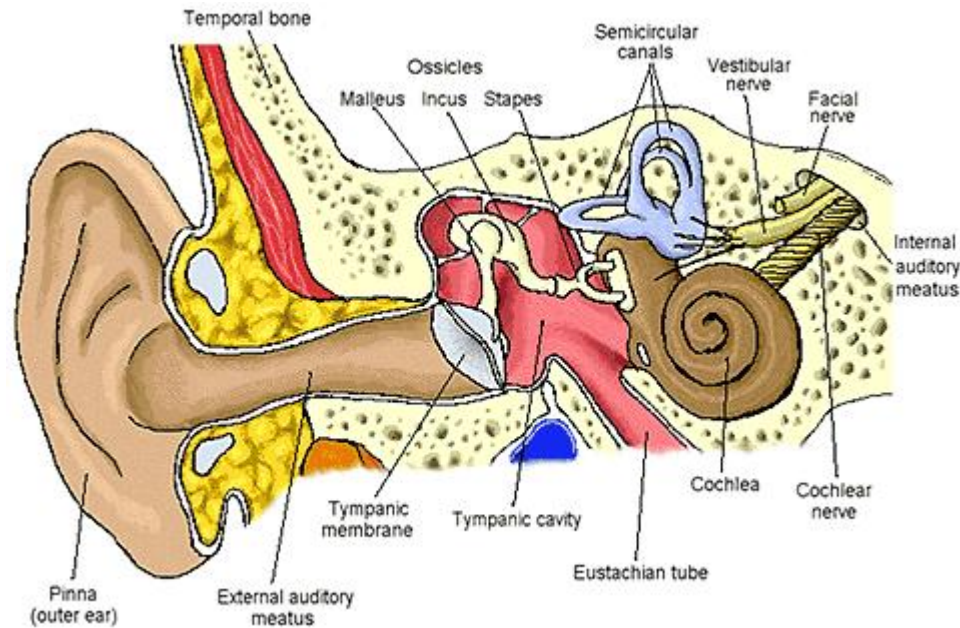
where waves propagate longitudinally with speed  $c = \sqrt{\gamma r T}$

General solutions exist of the form:

$$p(x, t) = g\left(t - \frac{x}{c}\right) + h\left(t + \frac{x}{c}\right)$$

where  $g(\cdot)$  and  $h(\cdot)$  can be arbitrary waveforms

# Lecture 13: Human hearing, loudness & pitch

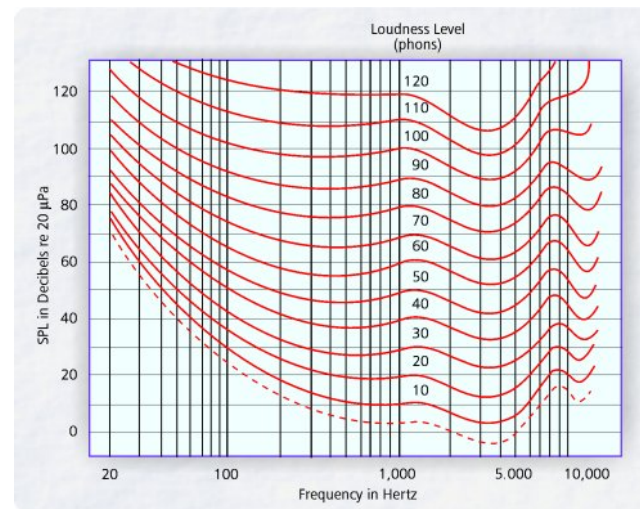
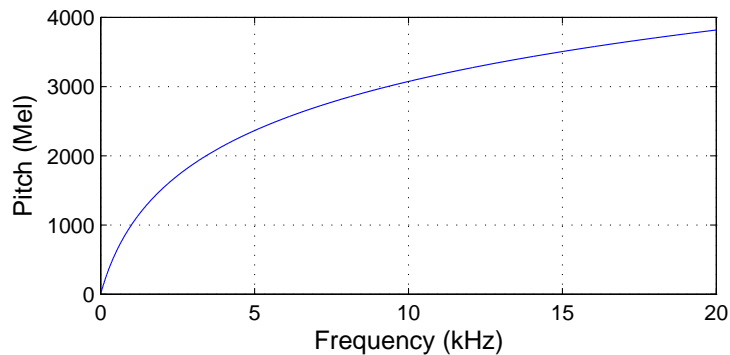


Frequency range  $\approx \{20 \text{ Hz to } 20 \text{ kHz}\}$

Frequency resolution determined by **critical bands**

Pitch perception

Loudness perception



## Lecture 14: Measurement of sound & noise

Like Ohm's law ( $V = IR$ ), **acoustic impedance**  $z$  is defined

$$p = uz$$

where  $z = \rho_0 c$  for plane waves.

Sound from a **point source** with spherical wavefronts:

$$p(r, t) = \frac{1}{r} g\left(t - \frac{r}{c}\right)$$

Sound **power** is the integral of **intensity**,  $\mathbf{I}(t) = p(t) \mathbf{u}(t)$ , over area

$$W = \oint_S \mathbf{I} \cdot d\mathbf{S}$$

At radius  $r$  from point source, we integrate over a sphere:

$$I = \frac{W}{4\pi r^2}$$

## Sound pressure, intensity and power levels

**Sound intensity level:** 
$$\text{SIL} = 10 \log_{10} \left( \frac{I}{I_{\text{ref}}} \right)$$

where  $I_{\text{ref}} = 10^{-12} \text{ W m}^{-2}$  is the threshold of hearing for humans in the free field

**Sound power level:** 
$$\text{SWL} = 10 \log_{10} \left( \frac{W}{W_{\text{ref}}} \right)$$

where  $W_{\text{ref}} = 10^{-12} \text{ W}$  is the equivalent intensity over one square metre

**Sound pressure level:** 
$$\text{SPL} = 20 \log_{10} \left( \frac{p_{\text{rms}}}{p_{\text{ref}}} \right)$$

where  $p_{\text{ref}} = 2 \times 10^{-5} \text{ Pa}$  corresponds to  $I_{\text{ref}} \approx p_{\text{ref}}^2 / \rho_0 c$  for plane wave propagation in air

## Lecture 15: Sound wave behaviour

Soundfield of a **sinusoidal point source** in complex form:

$$p(r, t) = \frac{Q}{r} e^{j(\omega t - kr)}$$

with source strength  $Q$ , and wave number is  $k = \omega/c = 2\pi/\lambda$

**Diffraction** of the wavefronts occurs at wavelengths above (frequencies below):

$$D \approx \frac{\lambda_{\text{crit}}}{2}$$

where  $D$  is characteristic dimension of the obstacle or gap.

**Refraction** occurs at the interface between two media, with sound speeds  $c_1$  and  $c_2$

$$\frac{\sin \theta_1}{c_1} = \frac{\sin \theta_2}{c_2}$$

where angles from the normal are  $\theta_1$  and  $\theta_2$  respectively.

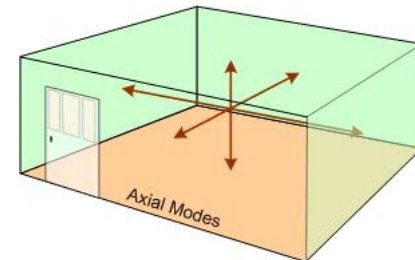
## Lecture 16: Standing waves & room modes

The room modes occur at frequencies:

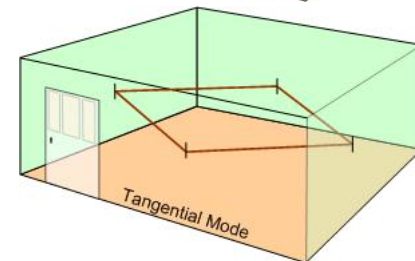
$$f(l, m, n) = \frac{c}{2} \sqrt{\left(\frac{l}{X}\right)^2 + \left(\frac{m}{Y}\right)^2 + \left(\frac{n}{Z}\right)^2}$$

with the mode number  $(l, m, n)$  in 3D, for  $l, m, n \in \{0, 1, 2, \dots\}$ , which count the number of **nodal planes** along each axis.

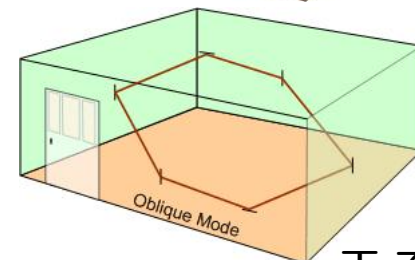
*Axial modes* have one non-zero dimension and two zeros, e.g., (1-0-0).



*Tangential modes* have two non-zero dimensions and one zero, e.g., (1-2-0).



*Oblique modes* have all three non-zero dimensions, e.g., (1-1-1).





## Lecture 17: Resonators and waveguides

**Resonance frequencies** of standing-wave modes in an open pipe:

$$f(n) = \frac{nc}{2L_O}$$

in a semi-closed pipe:

$$f(m) = \frac{(2m - 1)c}{4L_S}$$

For **transverse modes**, the longitudinal wavenumber  $k_z$  depends on the transverse wavenumbers, but is only real above the **cut-on frequency**:

$$f_{\text{cut-on}} = \frac{c}{2\pi} \sqrt{k_x^2 + k_y^2}$$

## Lecture 18: Room acoustics

As  $t \rightarrow \infty$ , the **energy density** reaches equilibrium:

$$\mathcal{E}^\infty = \frac{4W}{S\alpha c}$$

The **reverberation time**,  $T_{60}$ , is the time for the SPL in a room to drop by 60 dB:

$$T_{60} = \frac{KV}{S\alpha}$$

where  $K = 24/(c \log_{10} e) \approx 0.16 \text{ s m}^{-1}$  gives Sabine's Eq.

The **critical distance** is defined as:

$$d_c = \frac{1}{4} \sqrt{\frac{R_A}{\pi}}$$

where  $R_A = S\alpha/(1 - \alpha)$  is the room absorption constant.

## Lecture 19: Musical acoustics

Acoustic wave-guide model of musical instruments



The **Helmholtz resonance frequency**:

$$f_H = \frac{c}{2\pi} \sqrt{\frac{S}{LV}}$$

## Revision summary

- Read and digest lecture notes
  - summarise topics
  - identify areas for further study
- Practise on examples
  - review worked examples
  - complete exercises
  - do additional exercises in books
- Rehearse exam technique
  - attempt past exam paper

